Laws of the Game
All matches played during these tournaments will be played in accordance with the FIFA Laws of the Game.

Number of Players per Team
The total number of players per team is 7 players and no goalie. Confirmation will be made with student life to solidify each player’s eligibility to participate with his/her fraternity or sorority.

Substitutions
Substitutions will take place on the fly, meaning anytime throughout the course of the game.

Length of the Game
Games will take place during halftime of High Point University’s men’s and women’s soccer games which is 10 minutes.

Score Reporting
Score will be kept by the referee.

Field Size
Games will be played on one half of the main playing field. Goals will be regulation size.

In Case of a Tie
During the course of round robin play, if a tie occurs, it will remain a tie. If a tie occurs during the course of a championship game, penalty kicks will determine the winner.
**Division Ranking and Team Advancement Criteria**

Teams will be awarded points based on match results as follows:

- Win = 3 Points
- Tie = 1 Point
- Loss = 0 Points

At the conclusion of round robin play, teams will be ranked in their playing group based on points earned from wins and ties. Any situation in which two or more teams have the same number of points will have the tie broken by using the following criteria in the order listed, one after the other as needed:

a. Results of head to head competition
b. Fewest games allowed
c. Goal scored

**Protests**

There will be no protests. No protests will be entertained concerning interpretation of the laws of the game by the referee.

**Player Equipment**

All players must have shin guards on and socks pulled over their shin guards.

**Prize**

One fraternity and one sorority will win $250.00 at the conclusion of the tournament final.